Total No. of Questions: 8]

[Total No. of Printed Pages: 2

Paper Code: 21321 F-421

B.C.A. (Fifth Semester) Examination, 2018 (New Course)

Paper-BCA-501-N

COMPUTER GRAPHICS AND ANIMATION

Time: 3 Hours 1

[Maximum Marks: 70

Note: - Attempt any five questions. All questions carry equal marks. Symbols used have their usual meanings.

- 1. (a) What do you understand by term computer graphics? What is the need of it?
 - (b) Explain the basic functionality of Random scan. Display with figure.
- (a) Explain color display techniques in detail.
 - Explain bit operations concepts in raster graphics.
- 3. (a) Draw a line from (0, 0) to (8, 8) using DDA Algorithms.
 - (b) Explain the basic transformation techniques in detail for 2D.

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Turn Over

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- What are the difference between windowing 4. (a) and clipping?
 - What do you understand by term segment ? Explain its structure.
- Explain transformation technique for 3D images. (a)
 - Write down the algorithm for 3-D volumes spline curves.
- Explain interactive picture construction 6. (a) techniques in detail.
 - Explain about interactive input and output devices in detail.

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- Explain GKS primitive in details
 - Explain multimedia applications in detail.
- http://www.mjpruonline.com Explain any three terms:
 - Tweaking (a)
 - Morphing (b)
 - RGB colour model
 - Types of animation system.

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